

# STACKING ACTIVITIES CHART

Activities	Goal	Includes	Counts As	Good Match Core	Non-Core
To Build an IRP that Meets the Rate			Start with the best fit core activity	Can add these core activities to reach 20 hrs core	Can add 12-20 hours non-core to reach 32-40 total hours
Employment	Increase hours & wages until able to exit	<ul style="list-style-type: none"> <li>• Employment (PT/FT)</li> <li>• Self-employment (PT/FT)</li> <li>• On-the-job training (OT)</li> </ul>	Core	Add as needed to reach 20 hours core per week: <ul style="list-style-type: none"> <li>• Community Works</li> <li>• Community WEX</li> <li>• Community Service</li> </ul>	Add 12-20 hours of high school, GED, basic education or job skills training per week as needed to reach 32-40 hours or participation per week
Subsidized Work	Transition to unsubsidized employment	<ul style="list-style-type: none"> <li>• Community Jobs (CJ)</li> <li>• Career Jump (CJ)</li> <li>• Work study (PT/FT)</li> </ul>	Core	For work study, plan to add paid or unpaid work to reach 20 hours per week core	
Unpaid Work	Gain work skills and build a resume in a protected environment	<ul style="list-style-type: none"> <li>• Community Works (CW)</li> <li>• Community WEX (WE)</li> <li>• Work experience (WE)</li> <li>• Community Service (XS)</li> </ul>	Meets or Exceeds Core via deeming		
Job Search	Find and be able to keep a job	<ul style="list-style-type: none"> <li>• Job search (JS)</li> </ul>	Time-limited Core		Add 12-20 hours of high school, GED, basic education or job skills training per week as needed to reach 32-40 hours or participation per week
Vocational Education	Qualify for a better job or wages	<ul style="list-style-type: none"> <li>• Vocational Education (VE)</li> <li>• High-wage, high-demand training (HW)</li> <li>• Customized Job Skills Training (PE)</li> <li>• I-BEST (VE)</li> </ul>	Time-limited Core	Increase core hours or fill the gap to reach 20 hours per week of core <ul style="list-style-type: none"> <li>• Work study</li> <li>• Employment</li> <li>• Community Works</li> <li>• Community WEX</li> <li>• Community service</li> </ul>	
Issue Resolution (Countable "X" Codes)	Address issues, increase participation & transition to work-focus as soon as able	<ul style="list-style-type: none"> <li>• Mental health (XG)</li> <li>• Chemical dependency (XE)</li> <li>• Family violence &amp; safety plan (XF)</li> <li>• Learning disability (XJ)</li> <li>• DVR/rehabilitation (XD)</li> </ul>	Time-limited Core	Add as needed to reach 20 hours core <ul style="list-style-type: none"> <li>• Life skills (code hours under the related X code)</li> <li>• Community Works</li> <li>• Community WEX</li> <li>• Community Jobs</li> <li>• Community Service</li> </ul>	

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Activities	Goal	Includes	Counts As	Good Match Core	Non-Core
<b>Stabilization</b>  (Uncountable "X" Codes or Activities)	Stabilize situation as soon as possible so the parent can progress	<ul style="list-style-type: none"> <li>• Homeless (XH)</li> <li>• No child care (XC)</li> <li>• Caring for a disabled full-time student (XC/XN)</li> <li>• Temporary physical disability (XM)</li> <li>• Low/no English (ES)</li> <li>• Pursuing SSI (XB)</li> <li>• Intensive case management (II)</li> <li>• Uncountable education (VU/DC)</li> </ul>	No count	As needed by the parent	As needed by the parent
<b>Exemptions &amp; Exceptions</b>	Provide wrap around supports and create a long-term plan	<ul style="list-style-type: none"> <li>• Older Caretaker Relative (ZA)</li> <li>• Caring for disabled part-time student (ZB/ZC)</li> <li>• Chronic &amp; Severe Disability (ZD)</li> <li>• Pregnancy to Employment (XP)</li> <li>• Minor parent/dependent teen education (HS, GE or BE)</li> </ul>	<ul style="list-style-type: none"> <li>• No count (ZA/ZD)</li> <li>• Teen education meets rate</li> <li>• Rest not in the federal rate (XP, ZB &amp; ZC)</li> </ul>	As desired or needed by the parent	As desired or required by the parent
Non-core activities are high school, GED, basic education and job skills training.					